Stock code: 7844 (First section of Tokyo Stock Exchange)



Marvelous Inc.

Current Management Briefing 2018

June 19th, 2018

Company Overview



Management Policy

Creating new entertainment to provide "Wonder" and "Excitement" to the world.

We create new entertainment by fusing the elements from various contents, and contribute to the new future by providing Wonder and Excitement to the world.

Company Overview: Our strategy



Produce "Various entertainment contents" in " Various business areas" for " Various devices"

Multi-contents

Various entertainment contents



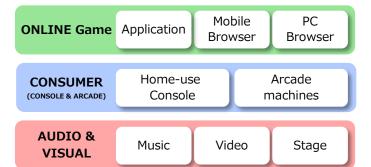


©SENJUSHI Production Committee



Multi-use

Various business areas





Multi-device

Various devices

















Company Overview: Segmental Breakdown



Consumer (Console & Arcade)

35.1%

Production of home-use console/PC software and arcade cabinets and software

Audio & Visual

25.3%

Production of Anime video, music and stage shows

Online Game

39.6%

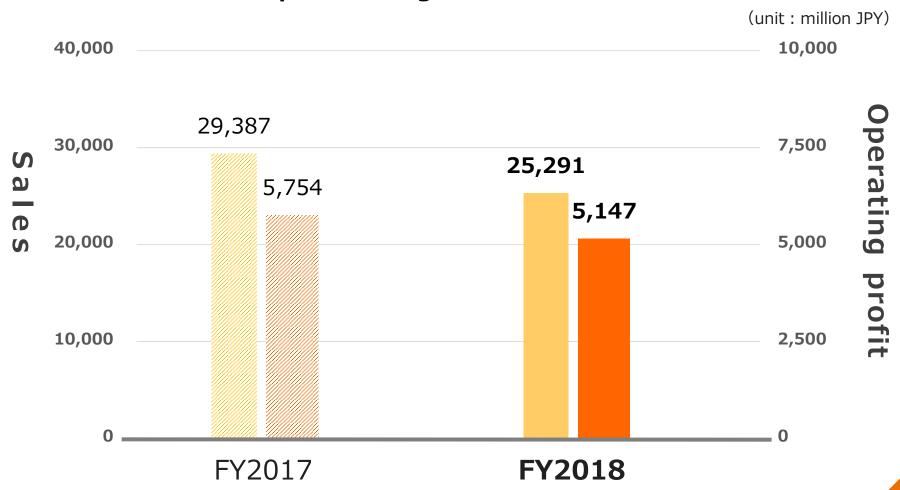
Production and operation of game application using original IP and prominent IP from other companies

Overview for Fiscal year ending March 2018

Business results of FY 17-18



Though Consumer (console & arcade) and Audio & Visual business performed well, sales and operating profit has been decreased in YoY basis due to the slump in Online game business.



Overview by Segments



Online Game

: Decline in flagship titles and less contribution from new titles

■ Consumer
(Console & Arcade)

: Performed well in limited number of titles, overseas branches continuously contributed well. Both regular titles and new model has been released to expand the business domain.

Audio & Visual

: Great prosperity in flagship programs, and secondly-use revenue contributed well.

(unit: million JPY)

		FY2017	FY2018	Year on Year
		Result	Result	(%)
Sales	Online Game	14,750	10,034	68.0%
	• Consumer (console& arcade)	9,067	8,891	98.1%
	Audio & Visual	5,607	6,396	114.1%
Profit	Online Game	3,271	1,390	42.5%
	• Consumer (console& arcade)	2,042	2,969	145.4%
	Audio & Visual	1,603	2,052	128.0%

New titles in FY2018



Consumer (console & arcade)

Sengoku Night Blood

(Native app)



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OSOMATSU SAN OKUBARI! NEET ISLAND



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SHINOVI MASTER-SENRAN **KAGURA NEW LINK-**

(Native app)



@Marvelous Inc. ©HONEY PARADE GAMES Inc.

ORDINAL STRATA

(Native app)



© Fuji Games, Inc. / Marvelous Inc.

The Thousand **Noble Musketeers**

(Native app)



©LINE Corporatn / Marvelous Inc.

Fate/EXTELLA

(Nintendo Switch)



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Shinobi Reflation - SENRAN KAGURA -

(Nintendo Switch)



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BOKUJO MONOGATARI FUTAGO NO MURA +

(Nintendo 3 DS)



Senran Kagura **Burst Re:Newal**

(PlayStation®4)



©2018 Marvelous Inc./HONEY PARADE GAMES Inc.

TRYPOD

(Amusement)



@Marvelous Inc. *patent pending

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On Stage"



Touken Ranbu

©Touken Ranbu the Stage Production Committee

"Ensemble Stars! ~To the shining future~



©2016 Happy Elements K.K/Ensemble Stars! STAGE PROJECT

SENGOKU NIGHT BLOOD



©2017 Marvelous Inc., KADOKAWA, IDEA FACTORY/SENBURA

TOUKEN RANBU HANAMARU Season2



Season2 Project

Pretty Cure Super Stars! the Movie



©2018 Pretty Cure Super Stars! the Movie Production Committee

Forecast for Fiscal Year ending March 2019

Forecast for FY2019



(単位:百万円)

	FY2018		FY2019		YoY change
	result	Profit ratio	Forecast	Profit Ratio	(%)
Sales	25,291	_	25,000	_ - -	98.8%
Operating Profit	5,147	20.4%	4,500	18.0%	87.4%
Ordinary Profit	5,105	20.2%	4,500	18.0%	88.1%
Net Income Attributable to owners of parent	3,513	13.9%	2,980	11.9%	84.8%

Efforts by segments:

Online game business



 Focus on cultivating titles released in previous FY and maintaining the sales amount of existing titles

SENGOKU NIGHT BLOOD KOUMEI

(Native App)



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SHINOVI MASTER -SENRAN KAGURA NEW LINK-

(native app)



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ORDINAL STRATA

(native app)



© Fuji Games, Inc. / Marvelous Inc.

The Thousand Noble Musketeers

(native app)



©LINE Corporation / Marvelous Inc.

Logres of Swords and Sorcery: Goddess of Ancient

(native app)

Released
Dec. 17th
2013

©Marvelous Inc. Aiming Inc.

Efforts by segments:

Consumer(console & arcade) business MARVEUM



- In domestic market, new titles of our franchise are to be released
- In global market, existing titles are to be ported for Steam
- Developing commissioned titles from other companies

Fate/EXTELLA LINK

(PlayStation®4/PlayStation®Vita)



©TYPE-MOON ©2018 Marvelous Inc.

Bullet Witch (Windows PC)



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Little Dragons Cafe HIMITSU NO RYU TO FUSHIGI NA SHIMA

(PlayStation®4/Nintendo Switch)



Licensed to and published by Marvelous Inc.

GOD EATER 3

(PlayStation®4/Steam)



©BANDAI NAMCO Entertainment Inc.

PEACH BALL SENRAN KAGURA

(Nintendo Switch)



TRYPOD

(Amusement Cabinet)



@Marvelous Inc.

*patent pending

Efforts by segments:

Audio & Visual business



- Promote franchise programs with robust IP in both TV anime and stage.
- Preparing for several brand new titles for stage performances

HUG! Pretty Cure



Tokyo Ghoul:re



©Sui Ishida/Shueisha, Tokyo Ghoul:re Production Committee

The Thousand Masketeers



The Thousand Masketeers

JOKER GAME THE STAGE II



©Koji Yanagi,KADOKAWA/JOKER GAME ANIMATION PROJECT ©JOKER GAME THE STAGE PROJECT

"Ensemble Stars! On Stage" **Festival**

©2016 Happy Elements K.K/

Ensemble Stars! STAGE PROJECT

Touken Ranbu the Stage

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©Touken Ranbu the Stage Production Committee

Stage: SENGOKU NIGHT BLOOD



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REBORN! THE STAGE



© Akira Amano / Shueisha © REBORN! THE STAGE PROJECT

performed

Plans for next 2-3 years



<Online game business>

- Invite high-profile producers from outside of the company and enhance production
- Take on a challenge of creating non-game application
- Strengthen business activities in Asia, mainly in China

<Consumer business (console & arcade) >

- Develop large-scale titles for house-use console for the global market.
- Take on the challenges for new opportunities in amusement business to expand the business domain.

<Audio & Visual business>

- Acquire/ provide prominent IP.
- Increase secondly-use revenue
- Cultivate the overseas market for 2.5 dimensional stages and musical

<Administration>

Develop the talent and improve remuneration system

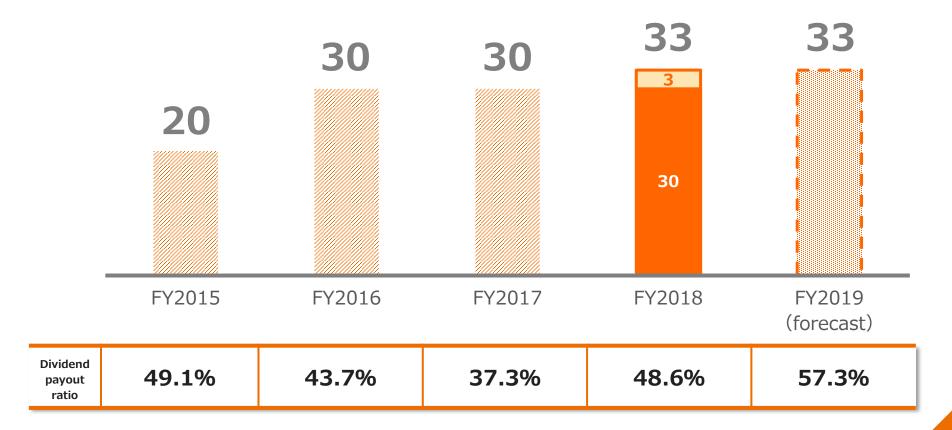
Dividends (result and forecast)



FY2018: ¥33/share(finalized)

(Ordinary dividend ¥30 and 20th Anniversary commemorating dividend ¥3)

FY2019: ¥33/share(planned) (ordinary dividends)





Thank you very much for your attention

<u>Inquiries</u>

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This document contains forward-looking statements which are based on information currently available to the Company and which may change as a result of numerous factors including the macroeconomic environment and industry trends relevant to the Company. Therefore, these forward-looking statements are made subject to certain risks and uncertainties which could cause results including actual business performance to differ materially from those presented.